

PHYS 1441 – Section 002

Lecture #4

Monday, Jan. 28, 2008

Dr. Jaehoon Yu

- Some Fundamentals
- One Dimensional Motion
- Displacement
- Speed and Velocity
- Acceleration
- Motion under constant acceleration

Homework #2 is due 9pm, next Monday, Feb. 4!!



Announcements

- E-mail distribution list: 30 of you subscribed to the list so far
 - 3 point extra credit if done by midnight Wednesday, Jan. 30
 - I will send out a test message Thursday evening
 - Need your confirmation reply → Just to me not to all class please....
- 40 of you have registered to homework roster, of whom 40 submitted homework #1
 - Excellent!!
- Physics Department colloquium schedule at
 - http://www.uta.edu/physics/main/phys_news/colloquia/2008/Spring2008.html
- Quiz results
 - Average: 4.9/11
 - Equivalent to 40/100
 - Top score: 11/11
- Exam dates
 - 1st Term: Wednesday, Feb. 20
 - 2nd Term: Wednesday, Mar. 26
 - 3rd Term: Monday, Apr. 21
 - Final comprehensive: Monday, May 5

Monday, Jan. 28, 2008



PHYS 1441-002, Spring 2008
Dr. Jaehoon Yu

Some Fundamentals

- Kinematics: Description of Motion without understanding the cause of the motion
- Dynamics: Description of motion accompanied with understanding the cause of the motion
- Vector and Scalar quantities:
 - Scalar: Physical quantities that require magnitude but no direction
 - Speed, length, mass, height, volume, area, magnitude of a vector quantity, etc
 - Vector: Physical quantities that require both magnitude and direction
 - Velocity, Acceleration, Force, Momentum
 - It does not make sense to say “I ran with velocity of 10miles/hour.”
- Objects can be treated as point-like if their sizes are smaller than the scale in the problem
 - Earth can be treated as a point like object (or a particle) in celestial problems
 - Simplification of the problem (The first step in setting up to solve a problem...)
 - Any other examples?



Some More Fundamentals

- Motions: Can be described as long as the position is known at any time (or position is expressed as a function of time)
 - Translation: Linear motion along a line
 - Rotation: Circular or elliptical motion
 - Vibration: Oscillation
- Dimensions
 - 0 dimension: A point
 - 1 dimension: Linear drag of a point, resulting in a line →
Motion in one-dimension is a motion on a straight line
 - 2 dimension: Linear drag of a line resulting in a surface
 - 3 dimension: Perpendicular Linear drag of a surface, resulting in a stereo object



Displacement, Velocity and Speed

One dimensional displacement is defined as:

$$\Delta x \equiv x_f - x_i$$

A vector quantity

Displacement is the difference between initial and final positions of the motion and is a vector quantity. How is this different than distance?

Unit?

m

The average velocity is defined as: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \equiv \frac{\text{Displacement}}{\text{Elapsed Time}}$

Unit?

m/s

A vector quantity

Displacement per unit time in the period throughout the motion

The average speed is defined as:

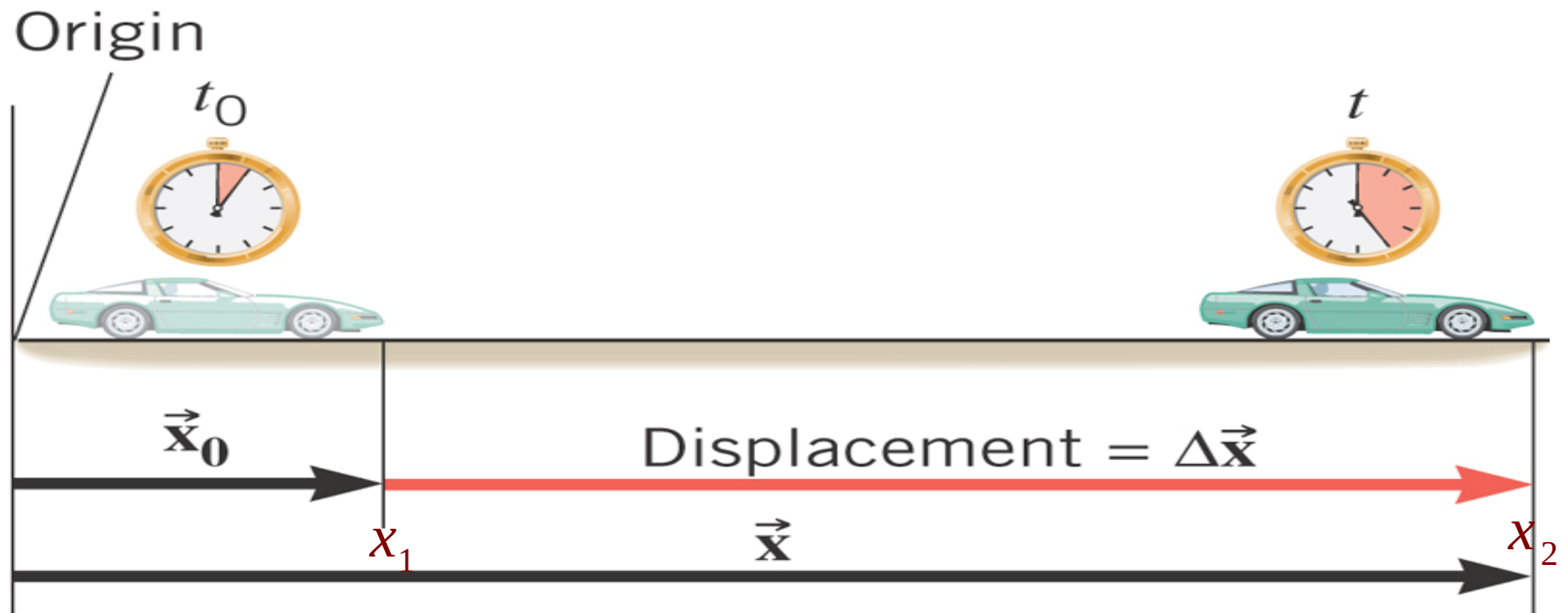
Unit?

m/s

A scalar quantity

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}}$$





What is the displacement? $\Delta x = x_2 - x_1$

How much is the elapsed time? $\Delta t = t - t_0$

Displacement, Velocity and Speed

One dimensional displacement is defined as:

$$\Delta x \equiv x_f - x_i$$

Displacement is the difference between initial and final positions of the motion and is a vector quantity. How is this different than distance?

Unit? m

The average velocity is defined as: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \equiv \frac{\text{Displacement}}{\text{Elapsed Time}}$

Unit? m/s

Displacement per unit time in the period throughout the motion

The average speed is defined as:

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}}$$

Unit? m/s

Can someone tell me what the difference between speed and velocity is?



Difference between Speed and Velocity

- Let's take a simple one dimensional translation that has many steps:

Let's call this line X-axis

Let's have a couple of motions in a total time interval of 20 sec.



Total Displacement: $\Delta x \equiv x_f - x_i = x_i - x_i = 0(m)$

Average Velocity: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} = \frac{0}{20} = 0(m/s)$

Total Distance Traveled: $D = 10 + 15 + 5 + 15 + 10 + 5 = 60(m)$

Average Speed: $v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}} = \frac{60}{20} = 3(m/s)$



Example 1 Distance Run by a Jogger

How far does a jogger run in 1.5 hours (5400 s) if his average speed is 2.22 m/s?

$$\text{Average speed} = \frac{\text{Distance}}{\text{Elapsed time}}$$

$$\begin{aligned}\text{Distance} &= (\text{Average speed})(\text{Elapsed time}) = \\ &= (2.22 \text{ m/s})(5400 \text{ s}) = 12000 \text{ m}\end{aligned}$$

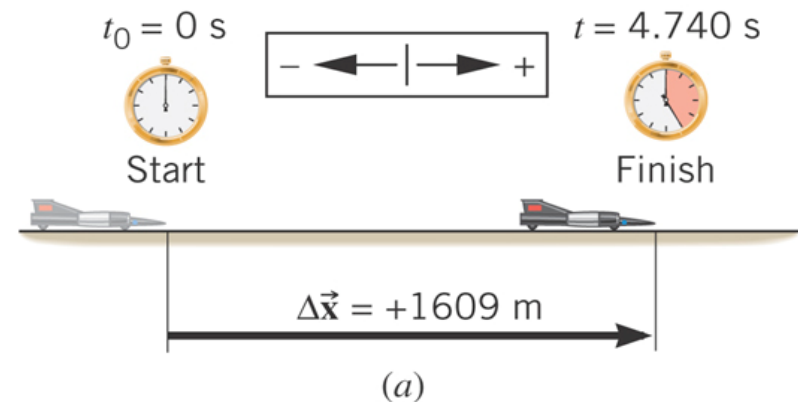


Example 2 The World's Fastest Jet-Engine Car

Andy Green in the car *ThrustSSC* set a world record of 341.1 m/s in 1997. To establish such a record, the driver makes two runs through the course, one in each direction to nullify wind effects. From the data, determine the average velocity for each run.

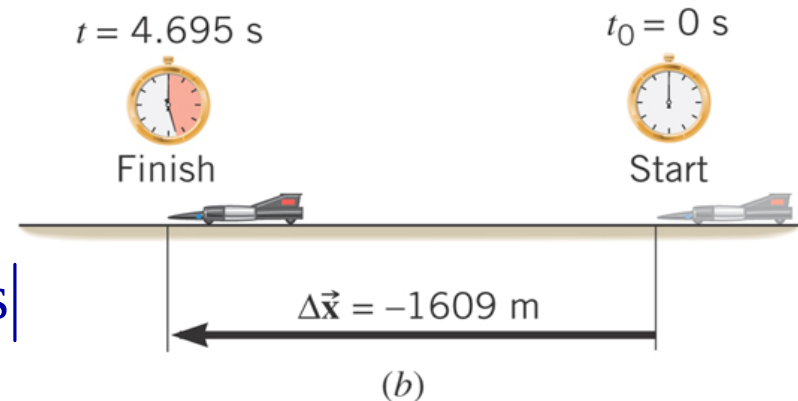
$$\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{+1609 \text{ m}}{4.740 \text{ s}} = +339.5 \text{ m/s}$$

What is the speed? $v = |\vec{v}| = 339.5 \text{ m/s}$



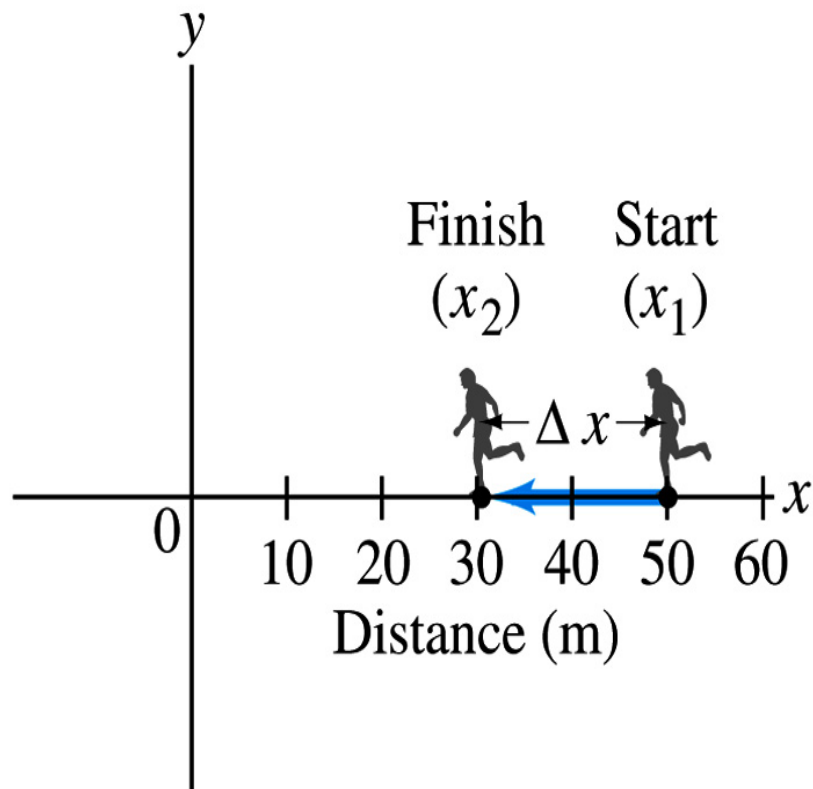
$$\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{-1609 \text{ m}}{4.695 \text{ s}} = -342.7 \text{ m/s}$$

What is the speed? $v = |\vec{v}| = |-342.7 \text{ m/s}|$



Example for displacement, velocity and speed

The position of a runner as a function of time is plotted as moving along the x axis of a coordinate system. During a 3.00-s time interval, the runner's position changes from $x_1=50.0\text{m}$ to $x_2=30.5\text{ m}$, as shown in the figure. What was the runner's average velocity? What was the average speed?



- Displacement:

$$\Delta x \equiv x_f - x_i = x_2 - x_1 = 30.5 - 50.0 = -19.5(\text{m})$$

- Average Velocity:

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{x_2 - x_1}{t_2 - t_1} = \frac{\Delta x}{\Delta t} = \frac{-19.5}{3.00} = -6.50(\text{m/s})$$

- Average Speed:

$$\begin{aligned} v &\equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Interval}} \\ &= \frac{50.0 - 30.5}{3.00} = \frac{+19.5}{3.00} = +6.50(\text{m/s}) \end{aligned}$$

Instantaneous Velocity and Speed

- Can average quantities tell you the detailed story of the whole motion?
- Instantaneous velocity is defined as:
 - What does this mean?
 - Displacement in an infinitesimal time interval
 - Velocity at any given moment
- Instantaneous speed is the size (magnitude) of the velocity vector: Speed at any given moment

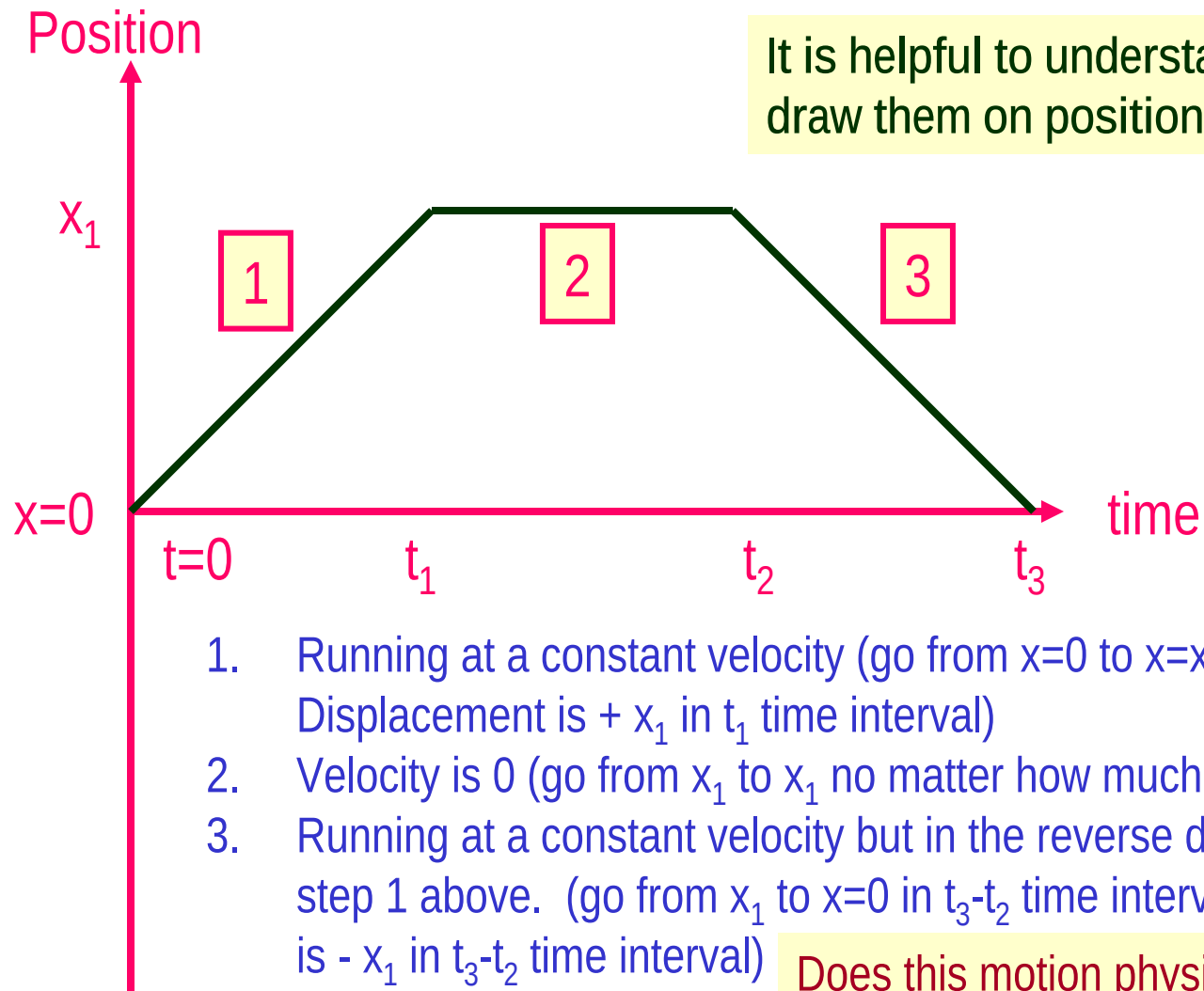
$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

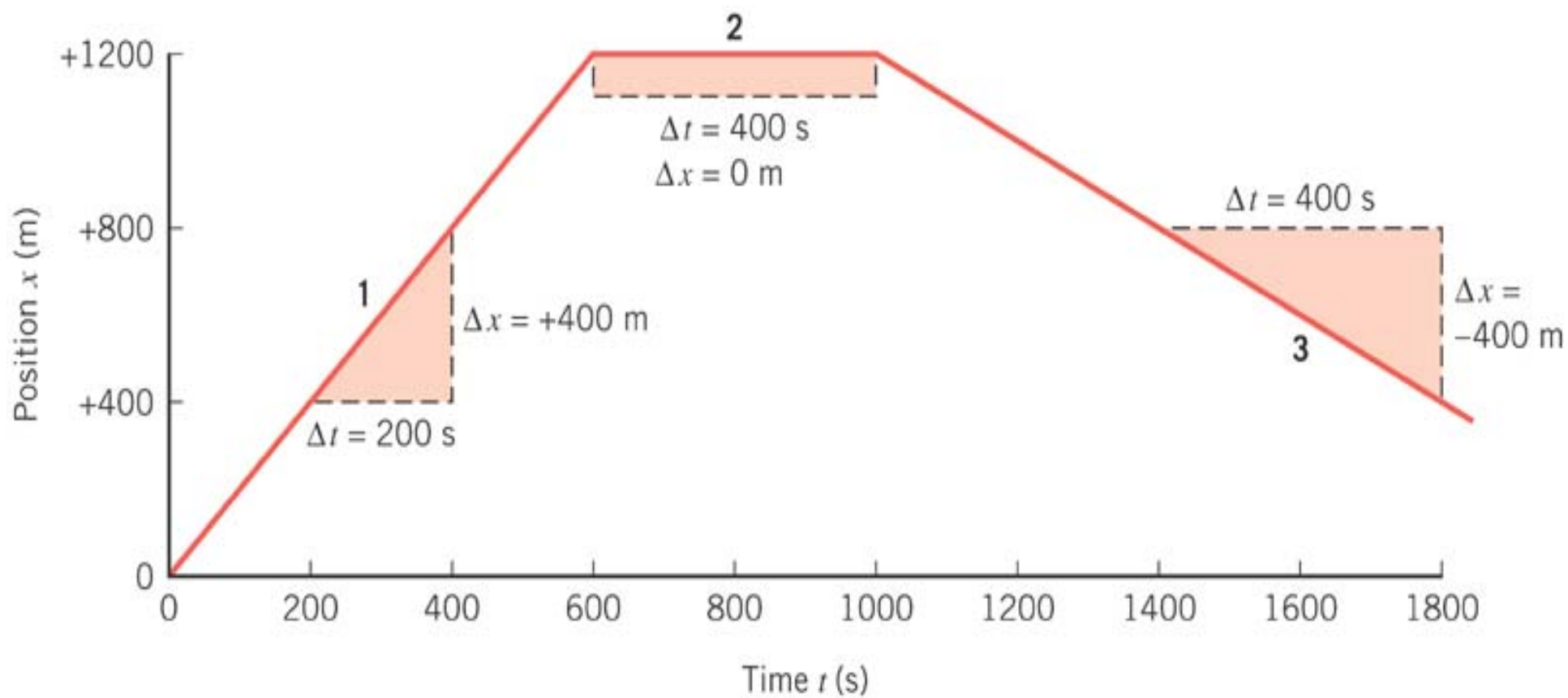
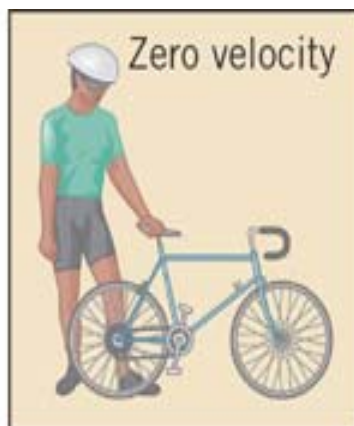
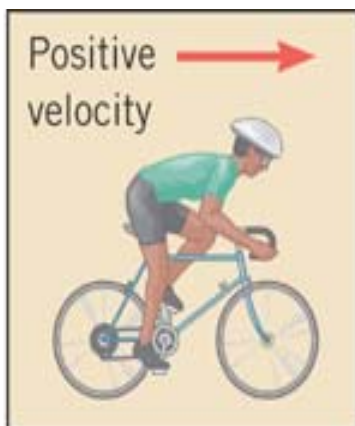
$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right|$$

*Magnitude of Vectors
are expressed in
absolute values



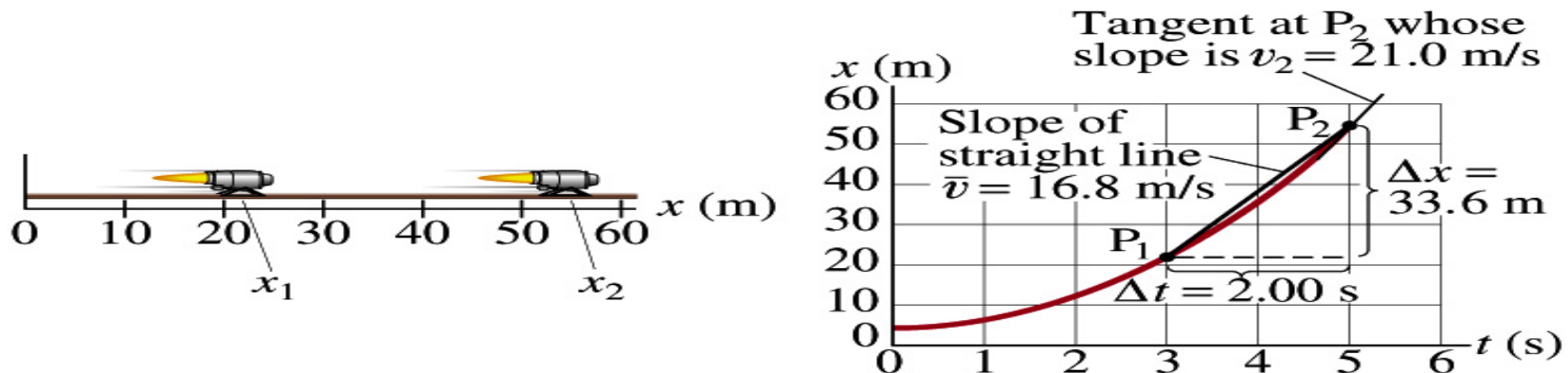
Position vs Time Plot





Example

A jet engine moves along a track. Its position as a function of time is given by the equation $x = At^2 + B$ where $A = 2.10 \text{ m/s}^2$ and $B = 2.80 \text{ m}$.



(a) Determine the displacement of the engine during the interval from $t_1 = 3.00 \text{ s}$ to $t_2 = 5.00 \text{ s}$.

$$x_1 = x_{t_1=3.00} = 2.10 \times (3.00)^2 + 2.80 = 21.7 \text{ m} \quad x_2 = x_{t_2=5.00} = 2.10 \times (5.00)^2 + 2.80 = 55.3 \text{ m}$$

Displacement is, therefore:

$$\Delta x = x_2 - x_1 = 55.3 - 21.7 = +33.6 \text{ (m)}$$

(b) Determine the average velocity during this time interval.

$$\bar{v}_x = \frac{\Delta x}{\Delta t} = \frac{33.6}{5.00 - 3.00} = \frac{33.6}{2.00} = 16.8 \text{ (m/s)}$$

Displacement, Velocity and Speed

Displacement

$$\Delta x \equiv x_f - x_i$$

Average velocity

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

Average speed

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Spent}}$$

Instantaneous velocity

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

Instantaneous speed

$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right|$$

