

PHYS 1443 – Section 002

Lecture #2

Monday, January 24, 2011

*Dr. **Jaehoon** **Yu***

- Why do Physics?
- Brief history of physics
- Models, theories, laws and principles
- Uncertainties and significant figures
- Standards and units
- Estimates
- Dimensions and dimensional analysis
- Fundamentals in kinematics

Today's homework is homework #2, due 10pm, Tuesday, Feb. 1!!



Announcements

- Reminder for Reading assignment #1: Read and follow through all sections in appendices A and B by Wednesday
 - There will be a quiz this Wednesday, Jan. 26, on this reading assignment
- Homework
 - 46 out of 58 registered so far... Excellent!!
 - 17 are yet to submit the answers!!
 - Must try to download and submit the answer to obtain full credit!!
 - Trouble w/ UT e-ID?
 - Check out <https://hw.utexas.edu/bur/commonProblems.html>
 - Need to resubmit homework #1.. Sorry...
- 39 out of 58 subscribed to e-mail list
 - 5 point extra credit if done by today
 - 3 point extra credit if done by Wednesday, Jan. 26



Why do Physics?

Exp. { • To understand nature through experimental observations and measurements (**Research**)

Theory { • Establish limited number of fundamental laws, usually with mathematical expressions
• Predict the nature's course

⇒ Theory and Experiment work hand-in-hand

⇒ Theory works generally under restricted conditions

⇒ Discrepancies between experimental measurements and theory are good for improvements

⇒ Improves our everyday lives, even though some laws can take a while till we see them amongst us



Brief History of Physics

- AD 18th century:
 - Newton's Classical Mechanics: A theory of mechanics based on observations and measurements
- AD 19th Century:
 - Electricity, Magnetism, and Thermodynamics
- Late AD 19th and early 20th century (Modern Physics Era)
 - Einstein's theory of relativity: Generalized theory of space, time, and energy (mechanics)
 - Quantum Mechanics: Theory of atomic phenomena
- Physics has come very far, very fast, and is still progressing, yet we've got a long way to go
 - What is matter made of?
 - How do matters get mass?
 - How and why do matters interact with each other?
 - How is universe created?



Models, Theories and Laws

- **Models:** An analogy or a mental image of a phenomena in terms of something we are familiar with
 - Thinking light as waves, behaving just like water waves
 - Often provide insights for new experiments and ideas
- **Theories:** More systematically improved version of models
 - Can provide quantitative predictions that are testable and more precise
- **Laws:** Certain concise but general statements about how nature behaves
 - Energy conservation
 - The statement must be found experimentally valid to become a law
- **Principles:** Less general statements of how nature behaves
 - Has some level of arbitrariness



Uncertainties

- Physical measurements have limited precision, however good they are, due to:

Stat. { – Number of measurements

Syst. { – Quality of instruments (meter stick vs micro-meter)
– Experience of the person doing measurements
– Etc

- In many cases, uncertainties are more important and difficult to estimate than the central (or mean) values



Significant Figures

- Denote the precision of the measured values
 - The number 80 implies precision of ± 1 , between 79 and 81
 - If you are sure to ± 0.1 , the number should be written 80.0
 - Significant figures: non-zero numbers or zeros that are not place-holders
 - 34, 34.2, 0.001, 34.100
 - 34 has two significant digits
 - 34.2 has 3
 - 0.001 has one because the 0's before 1 are place holders to position “.”
 - 34.100 has 5, because the 0's after 1 indicates that the numbers in these digits are indeed 0's.
 - When there are many 0's, use scientific notation for simplicity:
 - $31400000 = 3.14 \times 10^7$
 - $0.00012 = 1.2 \times 10^{-4}$



Significant Figures

- Operational rules:
 - Addition or subtraction: Keep the smallest number of decimal place in the result, independent of the number of significant digits: $12.001 + 3.1 = 15.1$
 - Multiplication or Division: Keep the smallest number of significant digits in the result: $12.001 \times 3.1 = 37$, because the smallest significant figures is ?.

What does this mean? The worst precision determines the precision the overall operation!!

In English? Can't get any better than the worst measurement!



Needs for Standards and Units

- Seven basic quantities for physical measurements
 - Length, Mass, Time, Electric Current, Temperature, the Amount of substance and Luminous intensity
- Need a language that everyone can understand each other
 - Consistency is crucial for physical measurements
 - The same quantity measured by one must be comprehensible and reproducible by others
 - Practical matters contribute
- A system of unit called **SI** (*System Internationale*) was established in 1960
 - **Length** in meters (m)
 - **Mass** in kilo-grams (kg)
 - **Time** in seconds (s)



Definition of Three Relevant Base Units

SI Units	Definitions
$1\text{ m (Length)} = 100\text{ cm}$	One meter is the length of the path traveled by light in vacuum during the time interval of <u>$1/299,792,458$ of a second</u> .
$1\text{ kg (Mass)} = 1000\text{ g}$	It is equal to the mass of the international prototype of the kilogram, made of platinum-iridium in International Bureau of Weights and Measure in France.
1 s (Time)	One second is the <u>duration of 9,192,631,770 periods of the radiation</u> corresponding to the transition between the two hyperfine levels of the ground state of the Cesium 133 (C^{133}) atom.

- There are total of seven base quantities (see table 1-5 on page 7)
- There are prefixes that scales the units larger or smaller for convenience (see pg. 7)
- Units for other quantities, such as Newtons for force and Joule for energy, for ease of use

Prefixes, expressions and their meanings

Larger

- deca (**da**): 10^1
- hecto (**h**): 10^2
- kilo (**k**): 10^3
- mega (**M**): 10^6
- giga (**G**): 10^9
- tera (**T**): 10^{12}
- peta (**P**): 10^{15}
- exa (**E**): 10^{18}
- zetta (**Z**): 10^{21}
- yotta (**Y**): 10^{24}

Smaller

- deci (**d**): 10^{-1}
- centi (**c**): 10^{-2}
- milli (**m**): 10^{-3}
- micro (**μ**): 10^{-6}
- nano (**n**): 10^{-9}
- pico (**p**): 10^{-12}
- femto (**f**): 10^{-15}
- atto (**a**): 10^{-18}
- zepto (**z**): 10^{-21}
- yocto (**y**): 10^{-24}



International Standard Institutes

- International Bureau of Weights and Measure
<http://www.bipm.fr/>
 - Base unit definitions:
http://www.bipm.fr/enus/3_SI/base_units.html
 - Unit Conversions: http://www.bipm.fr/enus/3_SI/
- US National Institute of Standards and Technology (NIST) <http://www.nist.gov/>



How do we convert quantities from one unit to another?

$$\text{Unit 1} = \text{Conversion factor} \times \text{Unit 2}$$

1 inch	2.54	cm
1 inch	0.0254	m
1 inch	2.54×10^{-5}	km
1 ft	30.3	cm
1 ft	0.303	m
1 ft	3.03×10^{-4}	km
1 hr	60	minutes
1 hr	3600	seconds
And many	More	Here....



Examples 1.3 and 1.4 for Unit Conversions

- Ex 1.3: An apartment has a floor area of 880 square feet (ft^2). Express this in square meters (m^2).

What do we need to know?

$$\begin{aligned}
 880 \text{ ft}^2 &= 880 \text{ ft}^2 \times \left(\frac{12 \text{ in}}{1 \text{ ft}} \right)^2 \left(\frac{0.0254 \text{ m}}{1 \text{ in}} \right)^2 \\
 &= 880 \cancel{\text{ft}^2} \times \left(\frac{0.0929 \text{ m}^2}{1 \cancel{\text{ft}^2}} \right) \\
 &= 880 \times 0.0929 \text{ m}^2 \approx 82 \text{ m}^2
 \end{aligned}$$

Ex 1.4: Where the posted speed limit is 55 miles per hour (mi/h or mph), what is this speed (a) in meters per second (m/s) and (b) kilometers per hour (km/h)?

$$1 \text{ mi} = (5280 \text{ ft}) \left(\frac{12 \text{ in}}{1 \text{ ft}} \right) \left(\frac{2.54 \text{ cm}}{1 \text{ in}} \right) \left(\frac{1 \text{ m}}{100 \text{ cm}} \right) = 1609 \text{ m} = 1.609 \text{ km}$$

$$(a) \quad 55 \text{ mi/h} = (55 \text{ mi}) \left(\frac{1609 \text{ m}}{1 \text{ mi}} \right) \left(\frac{1}{1 \text{ h}} \right) \left(\frac{1 \text{ h}}{3600 \text{ s}} \right) = 25 \text{ m/s}$$

$$(b) \quad 55 \text{ mi/h} = (55 \text{ mi}) \left(\frac{1.609 \text{ km}}{1 \text{ mi}} \right) \left(\frac{1}{1 \text{ h}} \right) = 88 \text{ km/hr}$$

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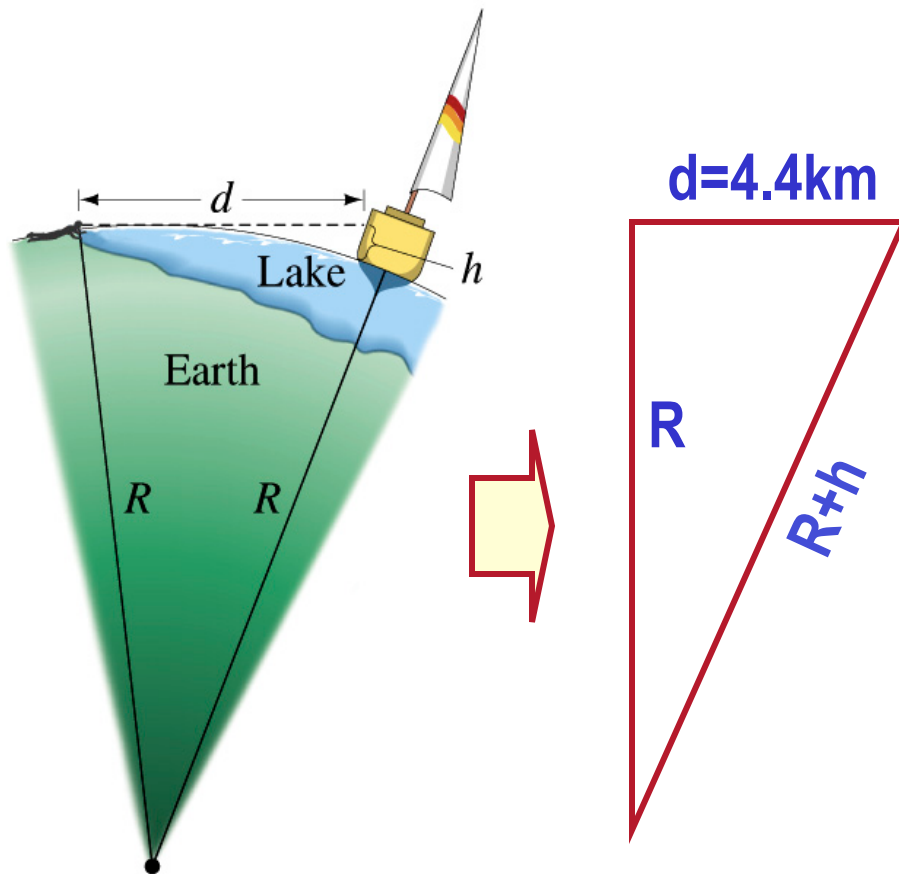
Estimates & Order-of-Magnitude Calculations

- Estimate = Approximation
 - Useful for rough calculations to determine the necessity of higher precision
 - Usually done under certain assumptions
 - Might require modification of assumptions, if higher precision is necessary
- Order of magnitude estimate: Estimates done to the precision of 10s or exponents of 10s;
 - Three orders of magnitude: $10^3=1,000$
 - Round up for Order of magnitude estimate; $8 \times 10^7 \sim 10^8$
 - Similar terms: “Ball-park-figures”, “guesstimates”, etc



Example 1.8

Estimate the radius of the Earth using triangulation as shown in the picture when $d=4.4\text{km}$ and $h=1.5\text{m}$.



Pythagorean theorem

$$(R + h)^2 \approx d^2 + R^2$$

$$R^2 + 2hR + h^2 \approx d^2 + R^2$$

Solving for R

$$\begin{aligned} R &\approx \frac{d^2 - h^2}{2h} \\ &= \frac{(4400\text{m})^2 - (1.5\text{m})^2}{2 \times 1.5\text{m}} \\ &= 6500\text{km} \end{aligned}$$

Dimension and Dimensional Analysis

- An extremely useful concept in solving physical problems
- Good to write physical laws in mathematical expressions
- No matter what units are used the base quantities are the same
 - *Length* (distance) is length whether meter or inch is used to express the size: Usually denoted as $[L]$
 - The same is true for *Mass* ($[M]$) and *Time* ($[T]$)
 - One can say “Dimension of Length, Mass or Time”
 - Dimensions are treated as algebraic quantities: Can perform two algebraic operations; multiplication or division



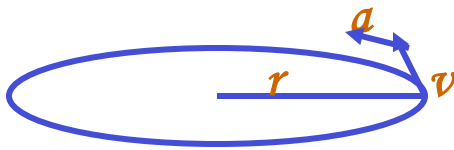
Dimension and Dimensional Analysis

- One can use dimensions only to check the validity of one's expression: Dimensional analysis
 - Eg: Speed $[v] = [L]/[T] = [L][T^{-1}]$
 - *Distance (L) traveled by a car running at the speed v in time T*
 $-L = v \cdot T = [L/T] \cdot [T] = [L]$
- More general expression of dimensional analysis is using exponents: eg. $[v] = [L^n T^m] = [L][T^{-1}]$
where $n = 1$ and $m = -1$



Examples

- Show that the expression $[v] = [at]$ is dimensionally correct
 - Speed: $[v] = [L]/[T]$
 - Acceleration: $[a] = [L]/[T]^2$
 - Thus, $[at] = (L/T^2) \times T = LT^{-2+1} = LT^{-1} = [L]/[T] = [v]$
- Suppose the acceleration a of a circularly moving particle with speed v and radius r is proportional to r^n and v^m . What are n and m ?



$$a = kr^n v^m$$

Dimensionless
constant

Length

Speed

$$L^1 T^{-2} = (L)^n \left(\frac{L}{T} \right)^m = L^{n+m} T^{-m}$$

$$-m = -2 \Rightarrow m = 2$$

$$n + m = n + 2 = 1 \Rightarrow n = -1$$

$$a = kr^{-1} v^2 = \frac{v^2}{r}$$

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Some Fundamentals

- Kinematics: Description of Motion without understanding the cause of the motion
- Dynamics: Description of motion accompanied with understanding the cause of the motion
- Vector and Scalar quantities:
 - Scalar: Physical quantities that require magnitude but no direction
 - Speed, length, mass, height, volume, area, magnitude of a vector quantity, etc
 - Vector: Physical quantities that require both magnitude and direction
 - Velocity, Acceleration, Force, Momentum
 - It does not make sense to say “I ran with velocity of 10miles/hour.”
- Objects can be treated as point-like if their sizes are smaller than the scale in the problem
 - Earth can be treated as a point like object (or a particle) in celestial problems
 - Simplification of the problem (The first step in setting up to solve a problem...)
 - Any other examples?



Some More Fundamentals

- Motions: Can be described as long as the position is known at any given time (or position is expressed as a function of time)
 - Translation: Linear motion along a line
 - Rotation: Circular or elliptical motion
 - Vibration: Oscillation
- Dimensions
 - 0 dimension: A point
 - 1 dimension: Linear drag of a point, resulting in a line →
Motion in one-dimension is a motion on a line
 - 2 dimension: Linear drag of a line resulting in a surface
 - 3 dimension: Perpendicular Linear drag of a surface, resulting in a stereo object

