

PHYS 1443 – Section 001

Lecture #3

Wednesday, January 26, 2011

*Dr. **Jae**hoon **Yu***

- One Dimensional Motion
 - Displacement
 - Average Speed and Velocity
 - Instantaneous Speed and Velocity
 - Acceleration
- 1D Motion under constant acceleration
- Free Fall



Announcements

- Some homework tips
 - 57 out of 59 registered!
 - Very important! Please register ASAP
 - When inputting answers to the Quest homework system
 - Unless the problem explicitly asks for significant figures, input as many digits as you can
 - The Quest is dumb. So it does not know about anything other than numbers
- 49 out of 59 subscribed to e-mail list
 - 3 point extra credit if done by today, Jan. 26
- The first term exam is to be on Monday, Feb. 7
 - Will cover CH1 – what we finish on Wednesday, Feb. 3 + Appendices A and B
 - Mixture of multiple choices and free response problems

Wednesday, Jan. 26, 2011



PHYS 1443-001, Spring 2011 Dr.
Jaehoon Yu

Special Problems for Extra Credit

- Derive the quadratic equation for $Bx^2 - Cx + A = 0$
→ 5 points
- Derive the kinematic equation $v_{xf}^2 = v_{xi}^2 + 2a_x(x_f - x_i)$
from first principles and the known kinematic
equations → 10 points
- You must **show your work in detail** to obtain full
credit
- Due at the start of the class, Monday, Feb. 7



Displacement, Velocity and Speed

One dimensional displacement is defined as:

$$\Delta x \equiv x_f - x_i$$

A vector quantity

Displacement is the difference between initial and final positions of the motion and is a vector quantity. How is this different than distance?

Unit?

m

The average velocity is defined as: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \equiv \frac{\text{Displacement}}{\text{Elapsed Time}}$

Unit?

m/s

A vector quantity

Displacement per unit time in the period throughout the motion

The average speed is defined as:

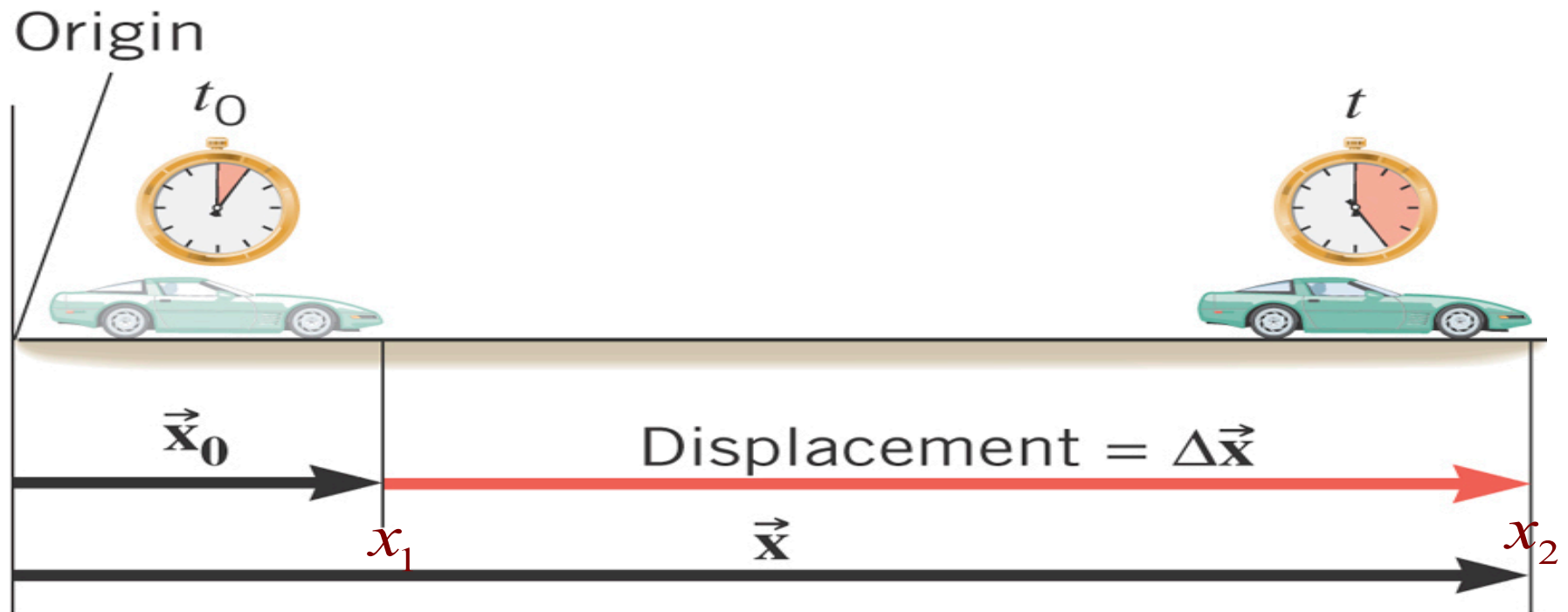
Unit?

m/s

A scalar quantity

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}}$$





What is the displacement? $\Delta x = x_2 - x_1$

How much is the elapsed time? $\Delta t = t - t_0$

Displacement, Velocity and Speed

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Displacement is the difference between initial and final positions of the motion and is a vector quantity. How is this different than distance?

Unit? m

The average velocity is defined as: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \equiv \frac{\text{Displacement}}{\text{Elapsed Time}}$

Unit? m/s

Displacement per unit time in the period throughout the motion

The average speed is defined as: $v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}}$

Unit? m/s

Can someone tell me what the difference between speed and velocity is?

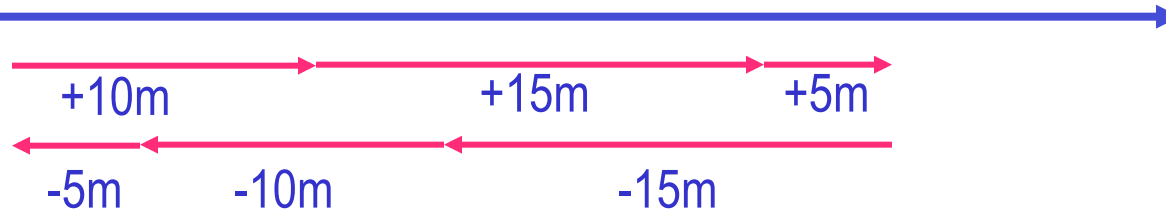


Difference between Speed and Velocity

- Let's take a simple one dimensional translation that has many steps:

Let's call this line as X-axis

Let's have a couple of motions in a total time interval of 20 sec.



Total Displacement: $\Delta x \equiv x_f - x_i = x_i - x_i = 0(m)$

Average Velocity: $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} = \frac{0}{20} = 0(m/s)$

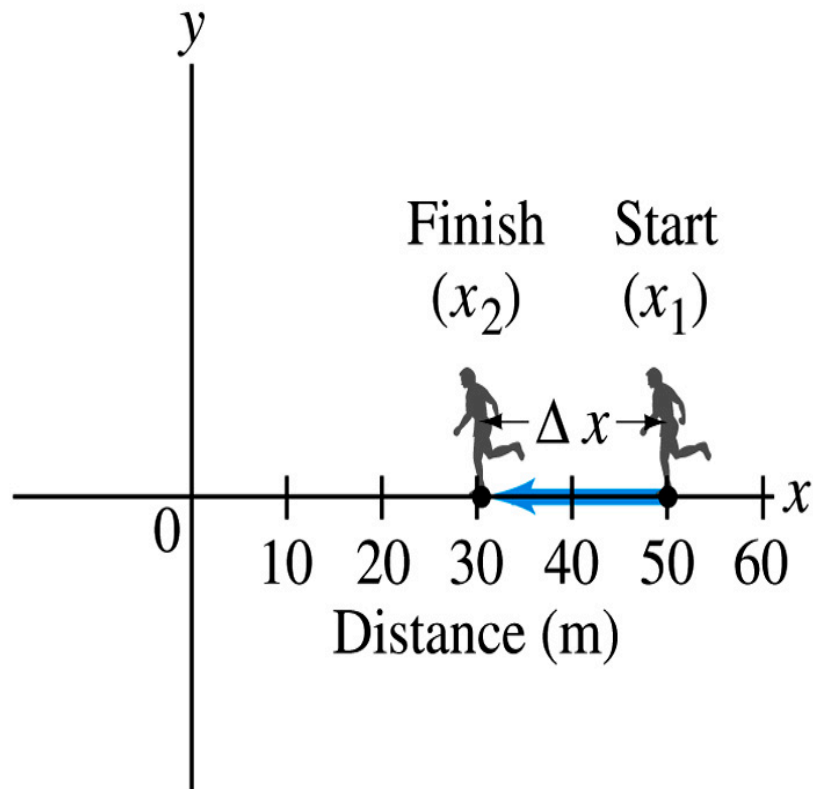
Total Distance Traveled: $D = 10 + 15 + 5 + 15 + 10 + 5 = 60(m)$

Average Speed: $v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Interval}} = \frac{60}{20} = 3(m/s)$



Example 2.1

The position of a runner as a function of time is plotted as moving along the x axis of a coordinate system. During a 3.00-s time interval, the runner's position changes from $x_1=50.0\text{m}$ to $x_2=30.5\text{ m}$, as shown in the figure. What was the runner's average velocity? What was the average speed?



- Displacement:

$$\Delta x \equiv x_f - x_i = x_2 - x_1 = 30.5 - 50.0 = -19.5(m)$$

- Average Velocity:

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{x_2 - x_1}{t_2 - t_1} = \frac{\Delta x}{\Delta t} = \frac{-19.5}{3.00} = -6.50(m/s)$$

- Average Speed:

$$\begin{aligned} v &\equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Interval}} \\ &= \frac{50.0 - 30.5}{3.00} = \frac{+19.5}{3.00} = +6.50(m/s) \end{aligned}$$

Instantaneous Velocity and Speed

- Can average quantities tell you the detailed story of the whole motion? **NO!!**
- Instantaneous velocity is defined as:
 - What does this mean?
 - Displacement in an infinitesimal time interval
 - Average velocity over a very, very short amount of time
- Instantaneous speed is the size (magnitude) of the velocity vector:

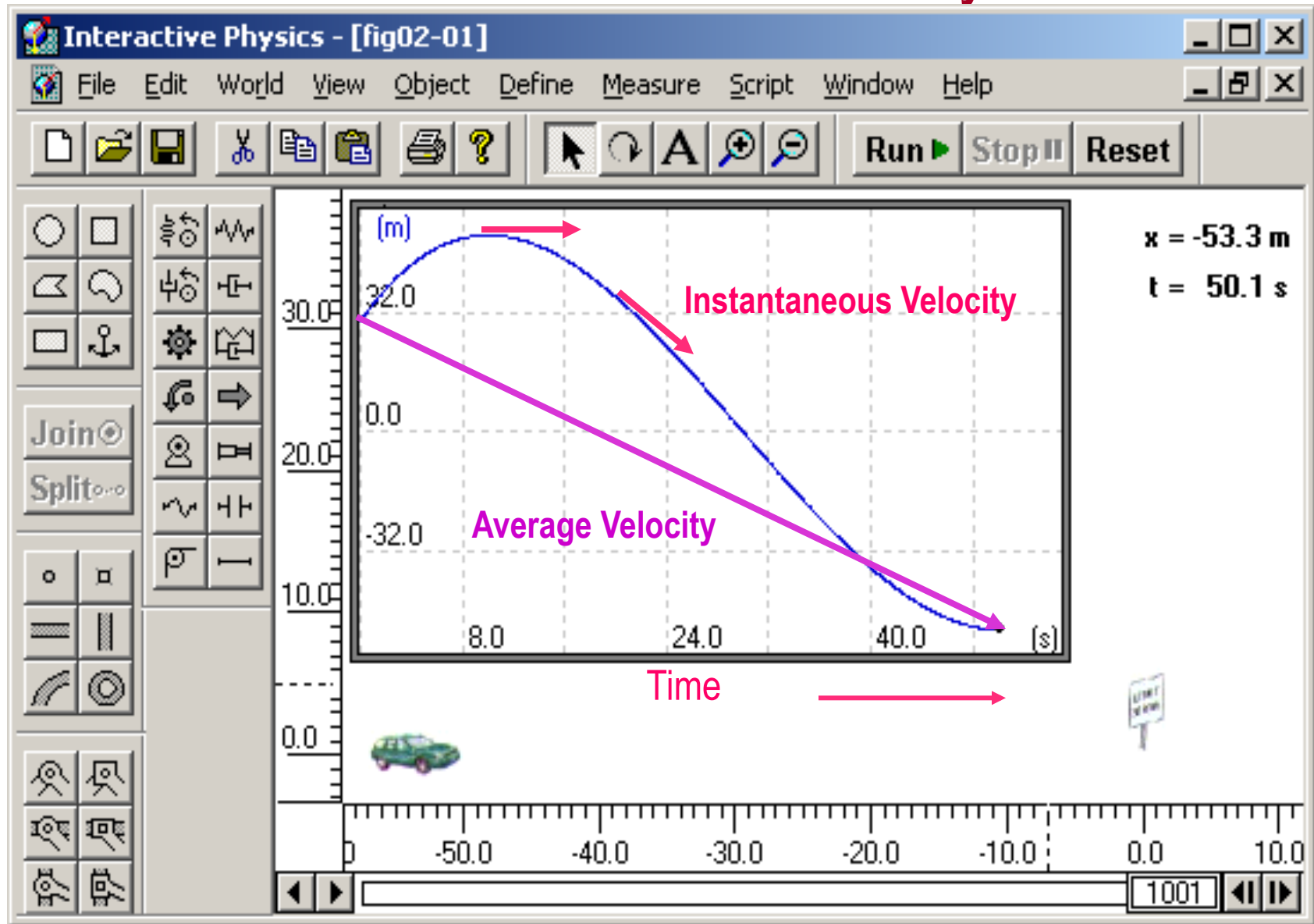
$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right|$$

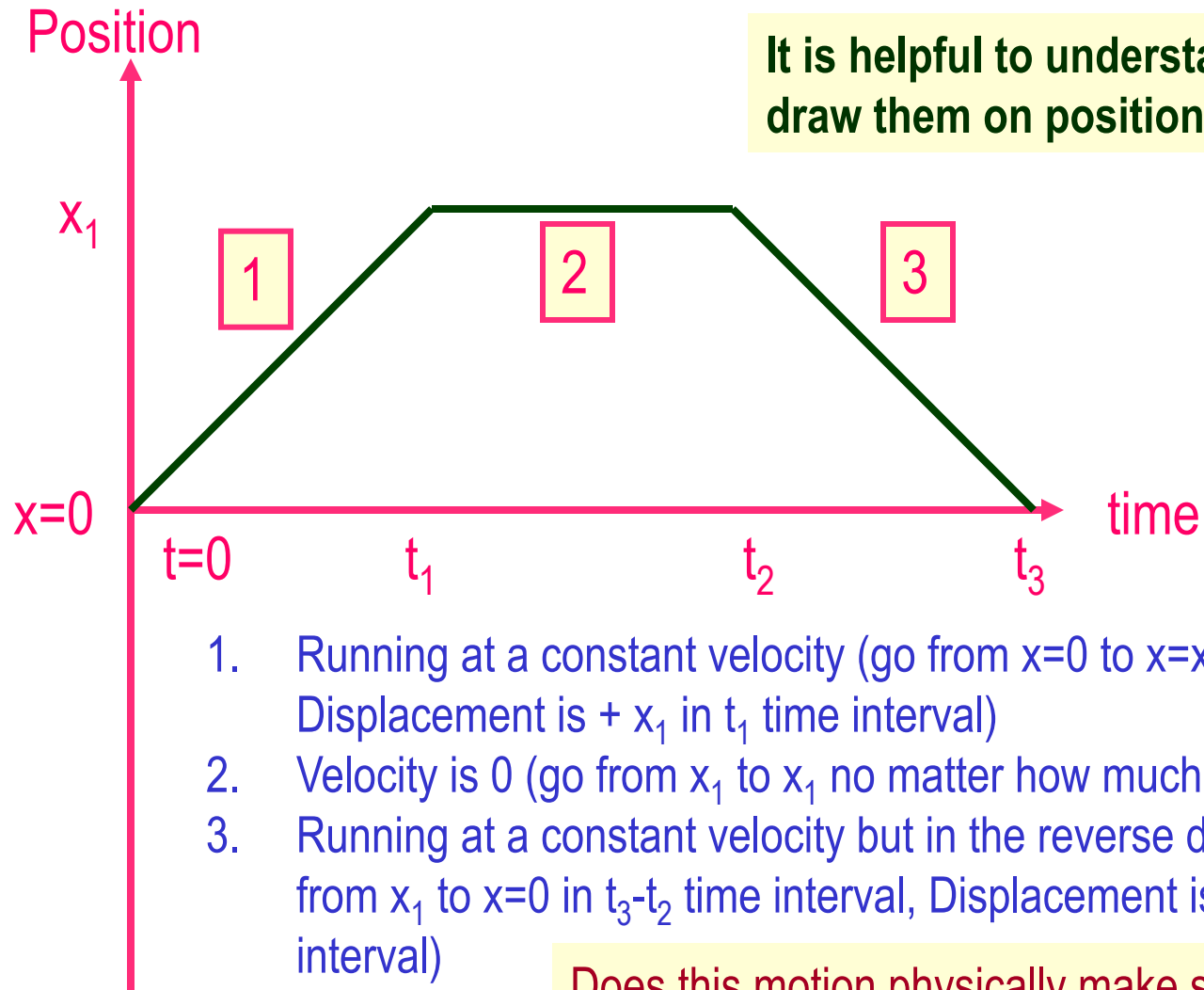
*Magnitude of Vectors
are Expressed in
absolute values



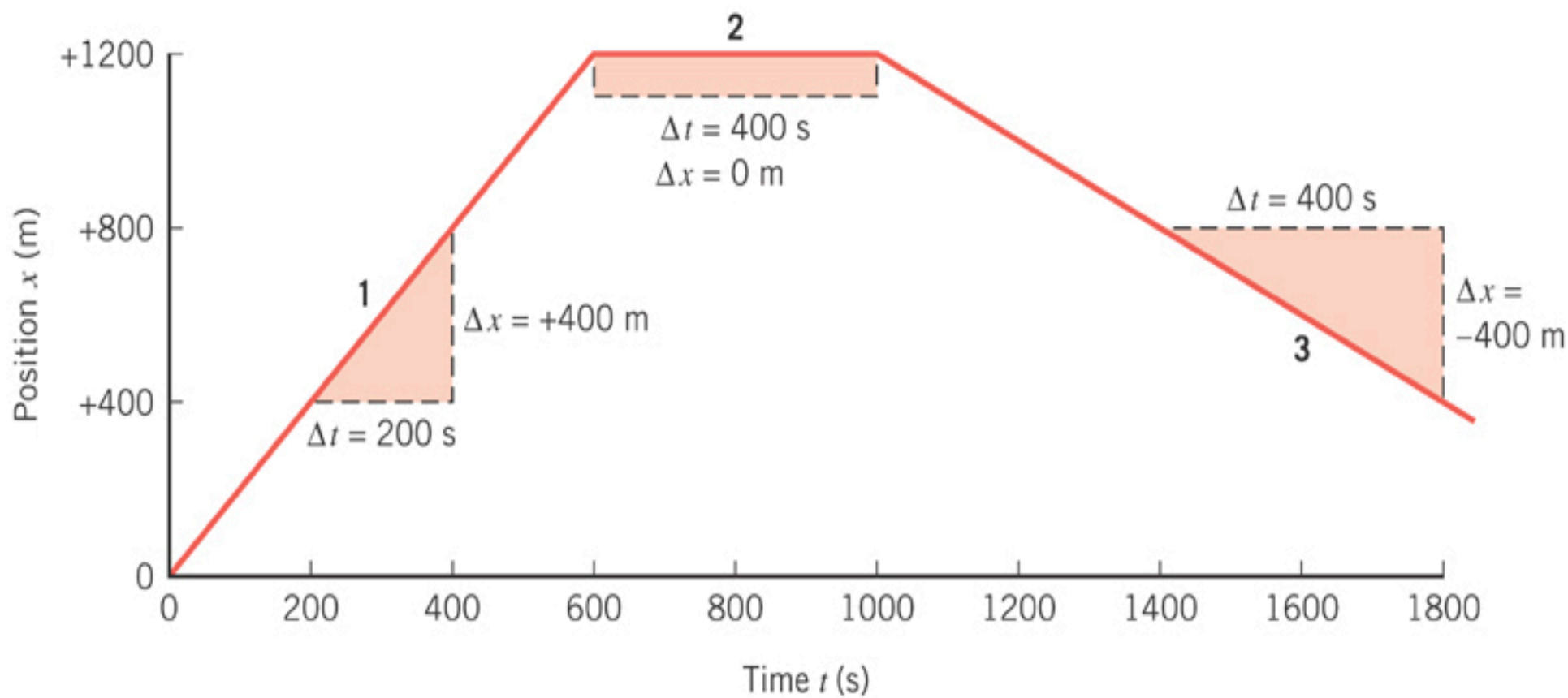
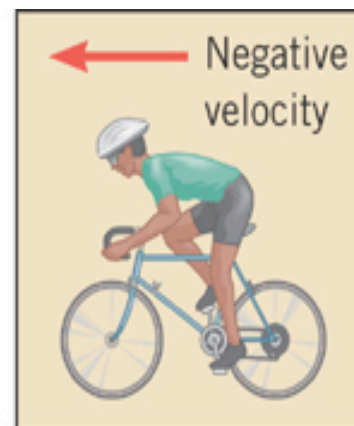
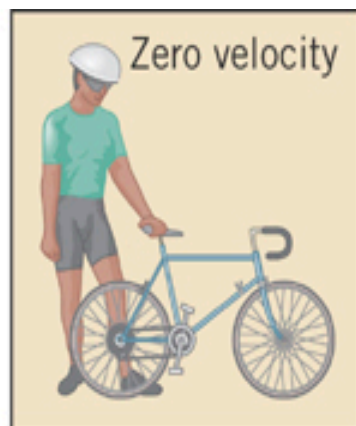
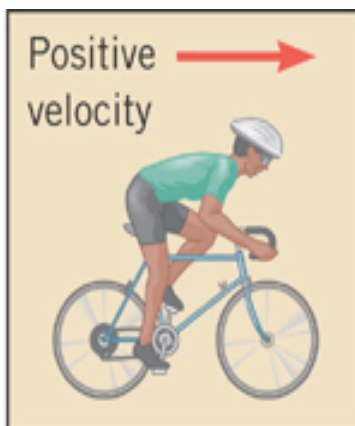
Instantaneous Velocity



Position vs Time Plot

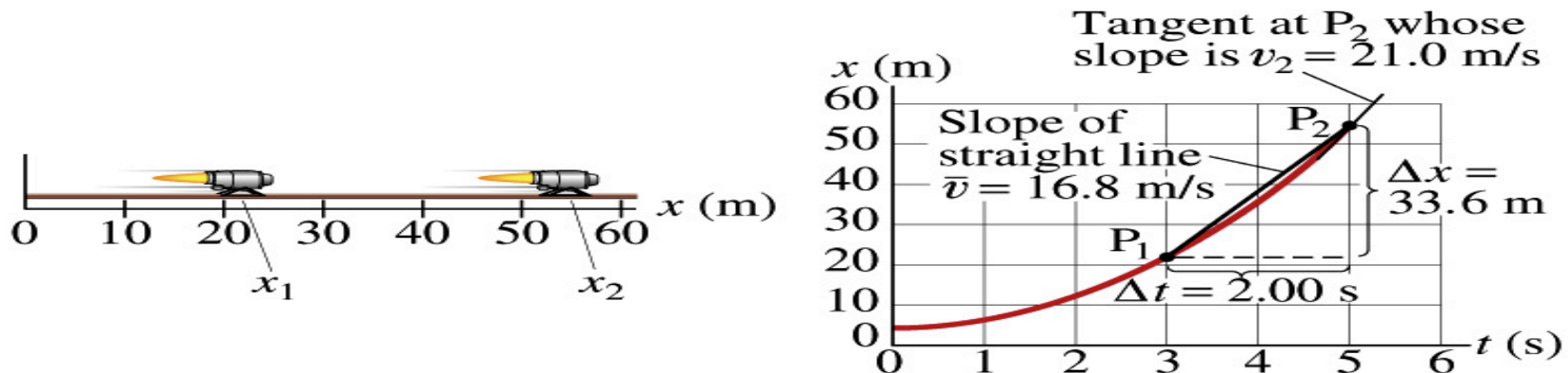


Does this motion physically make sense?



Example 2.3

A jet engine moves along a track. Its position as a function of time is given by the equation $x = At^2 + B$ where $A = 2.10 \text{ m/s}^2$ and $B = 2.80 \text{ m}$.



(a) Determine the displacement of the engine during the interval from $t_1 = 3.00 \text{ s}$ to $t_2 = 5.00 \text{ s}$.

$$x_1 = x_{t_1=3.00} = 2.10 \times (3.00)^2 + 2.80 = 21.7 \text{ m} \quad x_2 = x_{t_2=5.00} = 2.10 \times (5.00)^2 + 2.80 = 55.3 \text{ m}$$

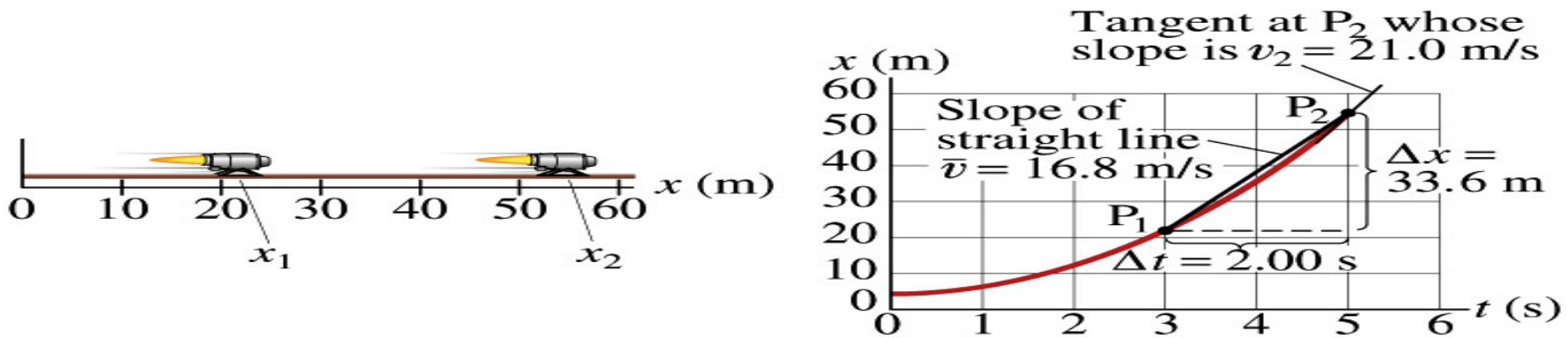
Displacement is, therefore:

$$\Delta x = x_2 - x_1 = 55.3 - 21.7 = +33.6 \text{ (m)}$$

(b) Determine the average velocity during this time interval.

$$\bar{v}_x = \frac{\Delta x}{\Delta t} = \frac{33.6}{5.00 - 3.00} = \frac{33.6}{2.00} = 16.8 \text{ (m/s)}$$

Example 2.3 cont'd



(c) Determine the instantaneous velocity at $t=t_2=5.00$ s.

Calculus formula for derivative

$$\frac{d}{dt}(Ct^n) = nCt^{n-1}$$

and

$$\frac{d}{dt}(C) = 0$$

The derivative of the engine's equation of motion is

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt} = \frac{d}{dt}(At^2 + B) = 2At$$

The instantaneous velocity at $t=5.00$ s is

$$v_x(t = 5.00\text{s}) = 2A \times 5.00 = 2.10 \times 10.0 = 21.0 \text{ (m/s)}$$

Displacement, Velocity and Speed

Displacement

$$\Delta x \equiv x_f - x_i$$

Average velocity

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

Average speed

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Spent}}$$

Instantaneous velocity

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

Instantaneous speed

$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right| = \left| \frac{dx}{dt} \right|$$



Acceleration

Change of velocity in time (what kind of quantity is this?)

Vector

- Definition of the average acceleration:

$$a_x \equiv \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} \quad \text{analogous to} \quad v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

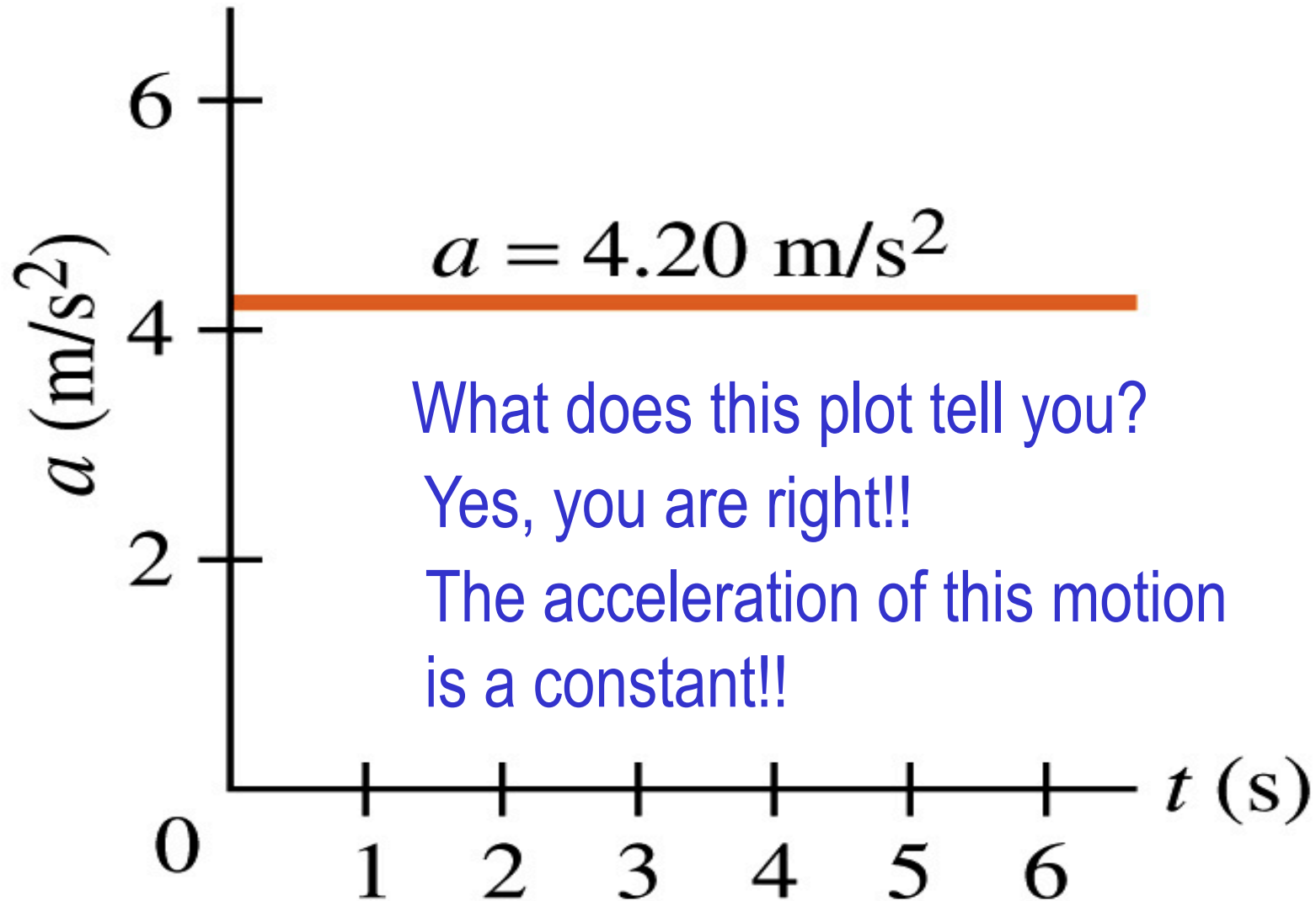
- Definition of the instantaneous acceleration:

$$a_x \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} = \frac{dv_x}{dt} = \frac{d}{dt} \left(\frac{dx}{dt} \right) = \frac{d^2 x}{dt^2} \quad \text{analogous to} \quad v_x \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

- In calculus terms: The slope (derivative) of the velocity vector with respect to time or the change of slopes of position as a function of time

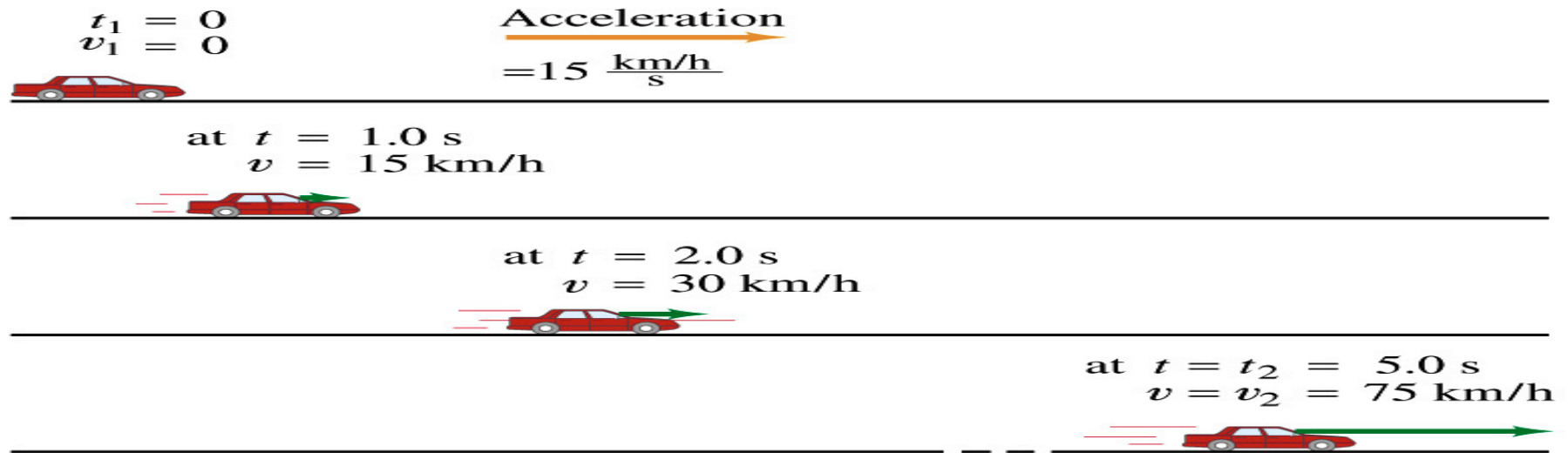


Acceleration vs Time Plot



Example 2.4

A car accelerates along a straight road from rest to 75km/h in 5.0s.



What is the magnitude of its average acceleration?

$$v_{xi} = 0 \text{ m/s}$$

$$v_{xf} = \frac{75000 \text{ m}}{3600 \text{ s}} = 21 \text{ m/s}$$

$$a_x = \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} = \frac{21 - 0}{5.0} = \frac{21}{5.0} = 4.2 (\text{m/s}^2)$$

$$= \frac{4.2 \times (3600)^2}{1000} = 5.4 \times 10^4 (\text{km/h}^2)$$

Few Confusing Things on Acceleration

- When an object is moving in a constant velocity ($v=v_0$), there is no acceleration ($a=0$)
 - Is there any acceleration when an object is not moving?
- When an object is moving faster as time goes on, ($v=v(t)$), acceleration is positive ($a>0$).
 - Incorrect, since the object might be moving in negative direction initially
- When an object is moving slower as time goes on, ($v=v(t)$), acceleration is negative ($a<0$)
 - Incorrect, since the object might be moving in negative direction initially
- In all cases, velocity is positive, unless the direction of the movement changes.
 - Incorrect, since the object might be moving in negative direction initially
- Is there acceleration if an object moves in a constant speed but changes direction?

The answer is YES!!

