

# PHYS 1441 – Section 002

## Lecture #4

*Monday, Jan. 28, 2013*

*Dr. Jaeheon Yu*

- Chapter 2:
  - One Dimensional Motion
  - Instantaneous Velocity and Speed
  - Acceleration
  - Motion under constant acceleration



# Announcements

- Quiz results
  - Class average: 13/20
    - Equivalent to 65/100!
    - Top score: 20/20
- E-mail subscription
  - 79/104 subscribed! ➔ Please subscribe ASAP
  - A test message was sent out Thursday morning!
    - Thanks for your replies!
    - Please check your e-mail and reply to ME and ONLY ME if you haven't done so yet!
- Homework
  - 97/104 registered ➔ You really need to get this done ASAP
  - Homework is 25% of your grade so without doing it well, it will be very hard for you to obtain good grade!
  - Please take an action TODAY if you aren't already registered!!



# Reminder: Special Project #1

- Derive the quadratic equation for  $yx^2 - zx + v = 0 \rightarrow 5$  points
  - This means that you need to solve the above equation and find the solutions for  $x$ !
- Derive the kinematic equation  $v^2 = v_0^2 + 2a(x - x_0)$  from first principles and the known kinematic equations  $\rightarrow 10$  points
- You must **show your OWN work in detail** to obtain the full credit
  - Must be in much more detail than in this lecture note!!!
  - Please do not copy from the lecture note or from your friends. You will all get 0!
- Due Monday, Feb. 4



# Refresher: Displacement, Velocity and Speed

One dimensional displacement is defined as:

$$\Delta x \equiv x_f - x_i$$

*Displacement is the difference between initial and final positions of the motion and is a vector quantity. How is this different than distance?*

Unit? m

The average velocity is defined as:  $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \equiv \frac{\text{Displacement}}{\text{Elapsed Time}}$

Unit? m/s

*Displacement per unit time in the period throughout the motion*

The average speed is defined as:  $v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Elapsed Time}}$

Unit? m/s

## **Example** Distance Run by a Jogger

How far does a jogger run in 1.5 hours if his average speed is 2.22 m/s?

$$\text{Average speed} = \frac{\text{Distance}}{\text{Elapsed time}}$$

$$\begin{aligned}\text{Distance} &= (\text{Average speed})(\text{Elapsed time}) = \\ &= (2.22 \text{ m/s})(5400 \text{ s}) = 12000 \text{ m}\end{aligned}$$



# Example: The World's Fastest Jet-Engine Car

Andy Green in the car *ThrustSSC* set a world record of 341.1 m/s in 1997. To establish such a record, the driver makes two runs through the course, one in each direction to nullify wind effects. From the data, determine the average speed for each run.

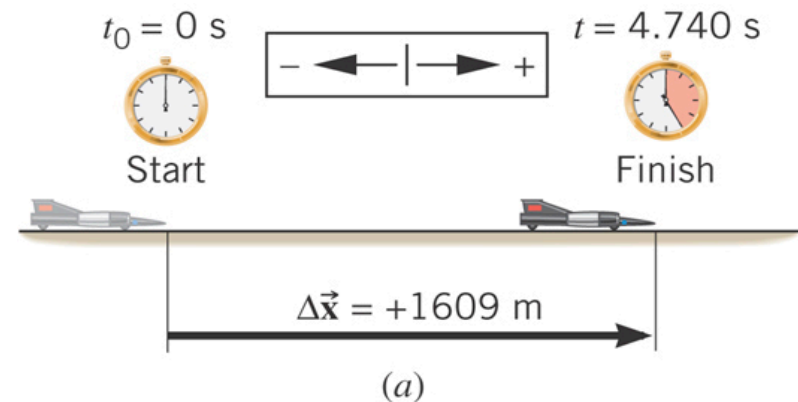
$$\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{+1609 \text{ m}}{4.740 \text{ s}} = +339.5 \text{ m/s}$$

What is the speed?  $v = |\vec{v}| = 339.5 \text{ m/s}$

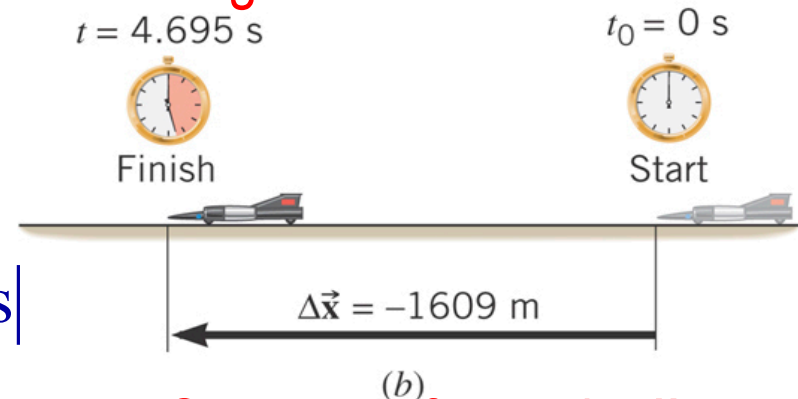
$$\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{-1609 \text{ m}}{4.695 \text{ s}} = -342.7 \text{ m/s}$$

What is the speed?  $v = |\vec{v}| = |-342.7 \text{ m/s}|$

$= 342.7 \text{ m/s}$ , Spring 2013  
Dr. Jaehoon Yu



Segment of a motion!!



Segment of a motion!! 6

# Instantaneous Velocity and Speed

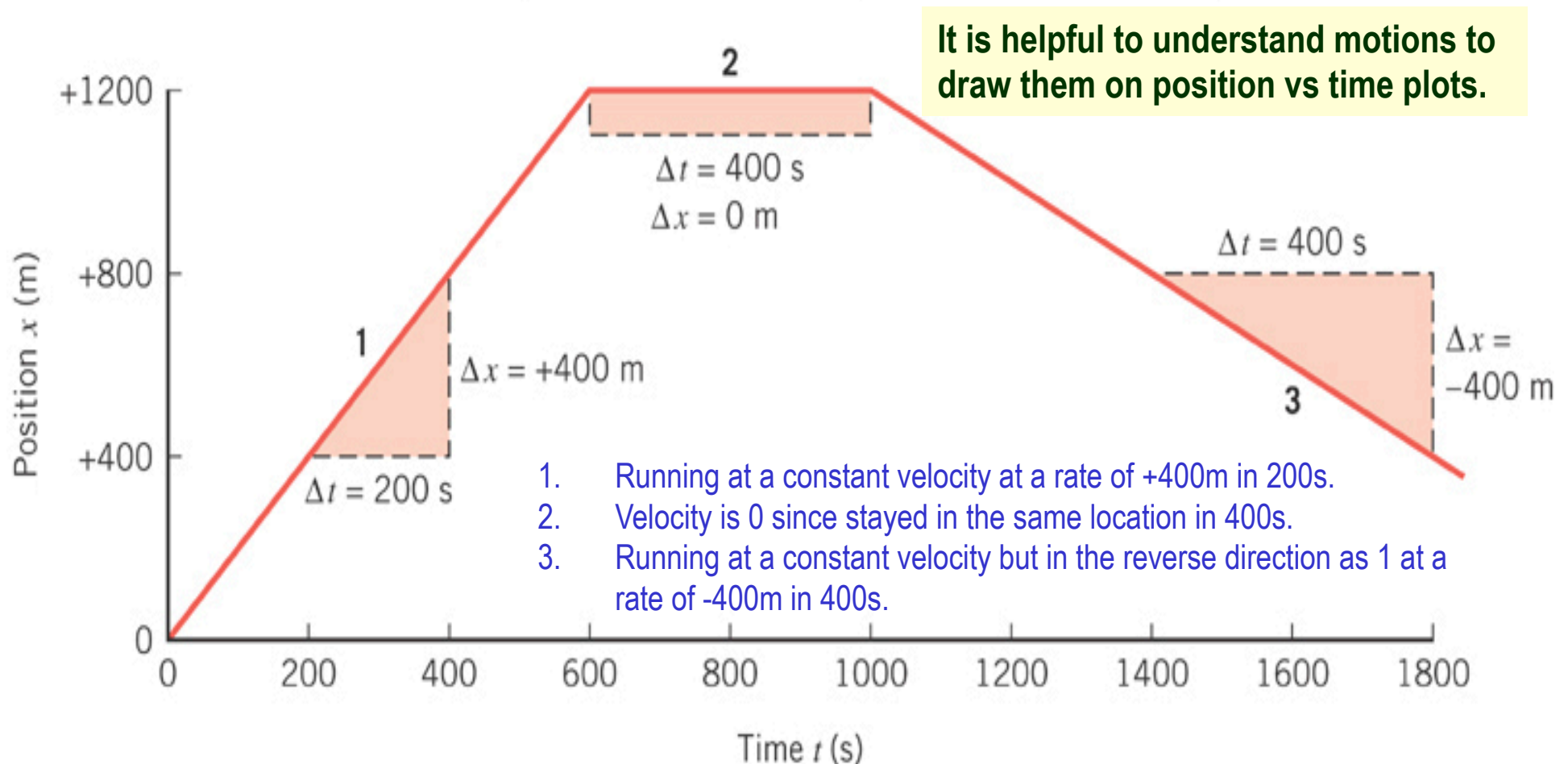
- Can average quantities tell you the detailed story of the whole motion? **NO!!**
- Instantaneous velocity is defined as:
  - What does this mean?
    - Displacement in an infinitesimal time interval
    - Average velocity over a very, very short amount of time
- Instantaneous speed is the size (magnitude) of the velocity vector:

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right|$$

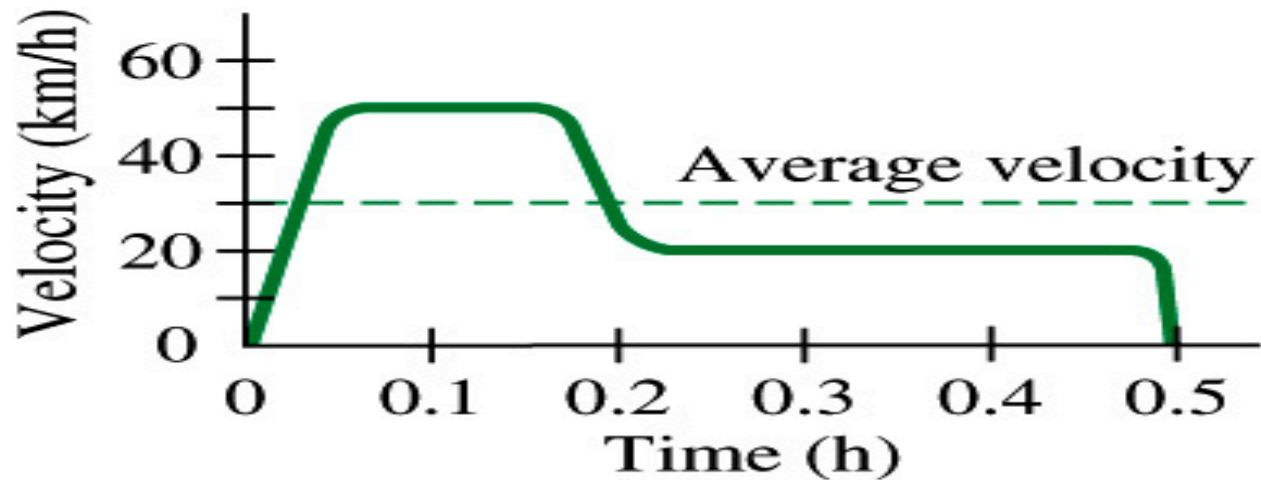
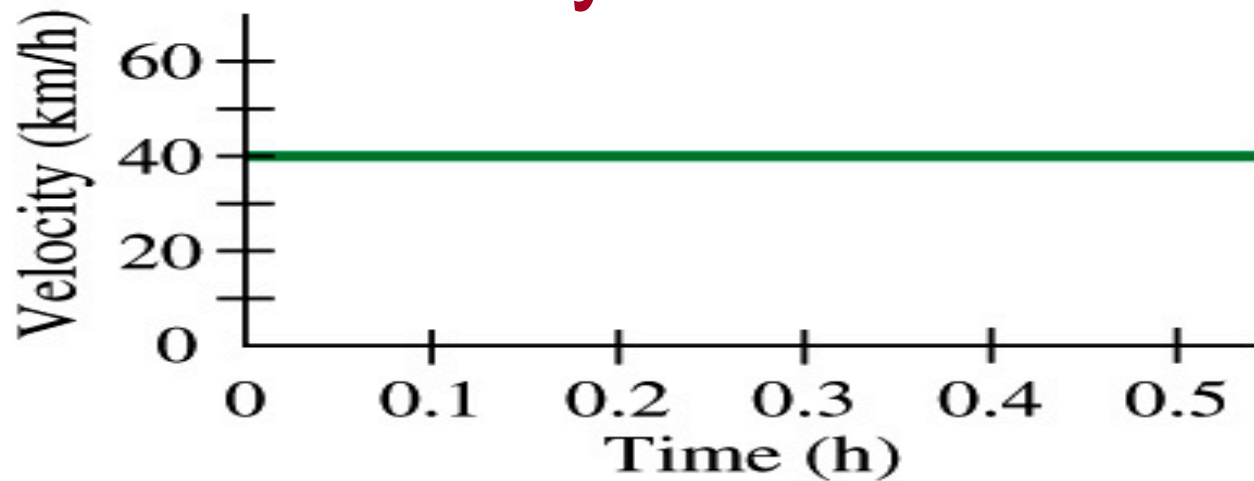
\*Magnitude of Vectors  
are Expressed in  
absolute values

# Position vs Time Plot





# Velocity vs Time Plot



# Displacement, Velocity and Speed

Displacement

$$\Delta x \equiv x_f - x_i$$

Average velocity

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

Average speed

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Spent}}$$

Instantaneous velocity

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

Instantaneous speed

$$|v_x| = \left| \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} \right| = \left| \frac{dx}{dt} \right|$$

# Acceleration

Change of velocity in time (what kind of quantity is this?)

•Average acceleration:

Vector!

$$a_x \equiv \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} \quad \text{analogous to} \quad v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

Dimension?

[LT<sup>-2</sup>]

Unit?

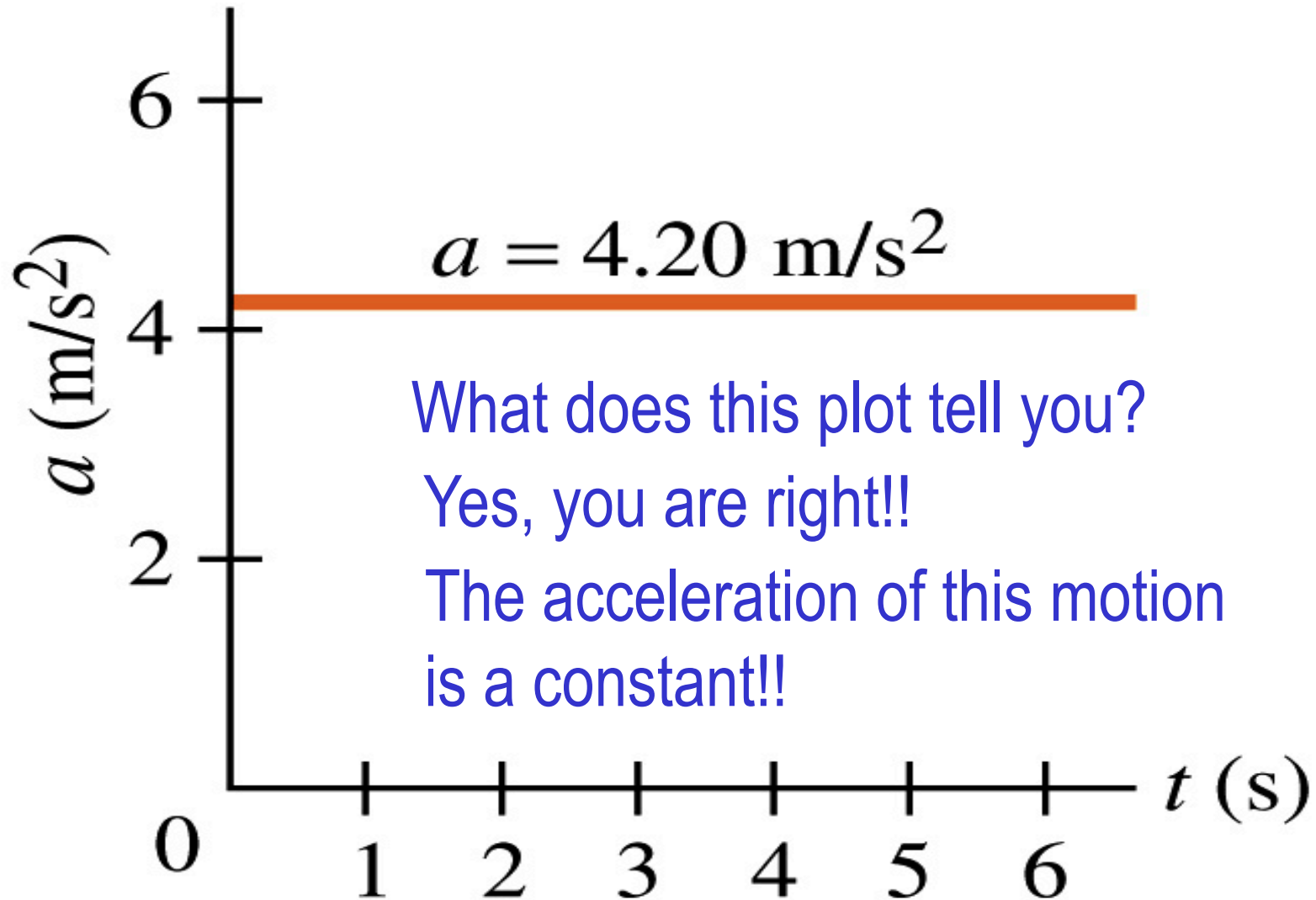
m/s<sup>2</sup>

•Instantaneous acceleration: Average acceleration over a very short amount of time.

$$a_x \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} \quad \text{analogous to}$$

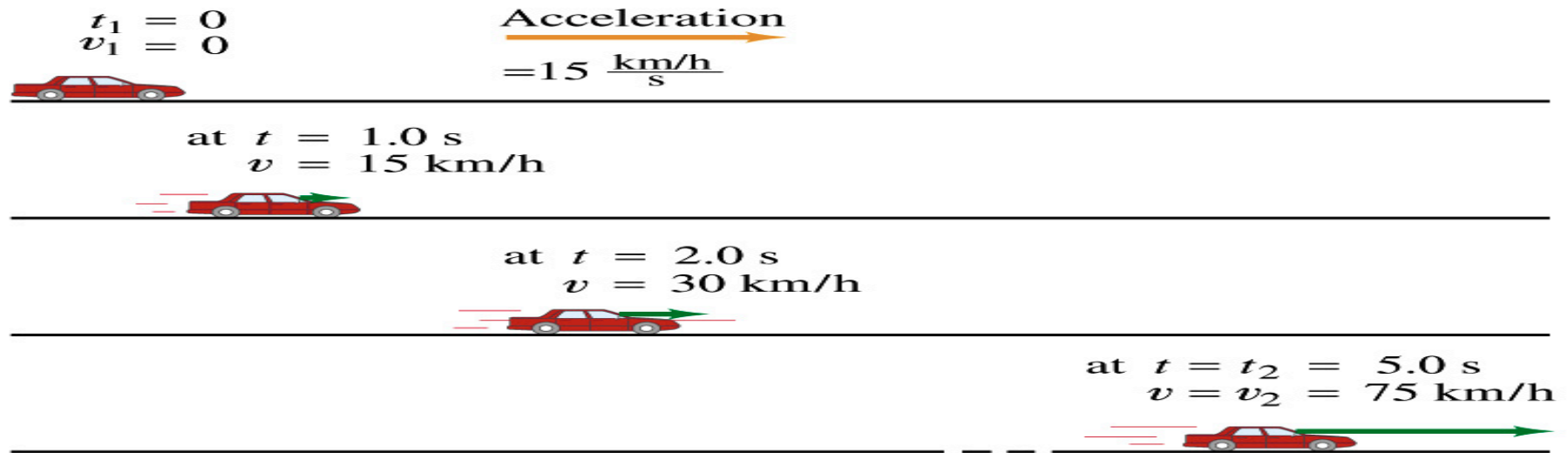
$$v_x \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

# Acceleration vs Time Plot



# Example 2.3

A car accelerates along a straight road from rest to 75km/h in 5.0s.



What is the magnitude of its average acceleration?

$$v_{xi} = 0 \text{ m/s}$$

$$v_{xf} = \frac{75000 \text{ m}}{3600 \text{ s}} = 21 \text{ m/s}$$

$$a_x = \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} = \frac{21 - 0}{5.0} = \frac{21}{5.0} = 4.2 (\text{m/s}^2)$$

$$= \frac{4.2 \times (3600)^2}{1000} = 5.4 \times 10^4 (\text{km/h}^2)$$

# A Few Confusing Things on Acceleration

- When an object is moving in a constant velocity ( $v=v_0$ ), there is no acceleration ( $a=0$ )
  - Is there any acceleration when an object is not moving?
- When an object is moving faster as time goes on, ( $v=v(t)$ ), acceleration is positive ( $a>0$ ).
  - Incorrect, since the object might be moving in negative direction initially
- When an object is moving slower as time goes on, ( $v=v(t)$ ), acceleration is negative ( $a<0$ )
  - Incorrect, since the object might be moving in negative direction initially
- In all cases, velocity is positive, unless the direction of the movement changes.
  - Incorrect, since the object might be moving in negative direction initially
- Is there acceleration if an object moves in a constant speed but changes direction?

The answer is YES!!

