# PHYS 1441 – Section 004 Lecture #4

Monday, Feb. 2, 2004 Dr. **Jae**hoon Yu

- Chapter two: Motion in one dimension
  - Acceleration (Average and instantaneous)
  - One dimensional motion at constant acceleration
    - Free Fall
  - Coordinate systems



#### Announcements

- Homework Registration: 58/61
  - Roster has been locked
  - Come see me if you haven't registered.
- E-mail distribution list (phys1441-004-spring04)
  - 43 of you subscribed as of 10am this morning
  - Send an e-mail to listserv@listserv.uta.edu with
    - "subscribe phys1441-004-spring04 fn ln"
    - Without a subject. Put the above in the body ONLY!
  - <u>**1 point</u>** extra credit if done by 6pm Monday, Feb. 2</u>
  - Test message will be issued Wednesday, Feb. 4
- Lab begins today, Monday, Feb. 2
- Use the Physics Clinic
  - When: MWF: 12-7pm, T,Th: 12-7:30pm
  - Where: SH010
- Quiz
  - Average 49
  - Top score: 90



# Instantaneous Velocity and Speed

- Can average quantities tell you the detailed story of the whole motion?
- Instantaneous velocity is defined as:
  - What does this mean?

$$v_x = \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

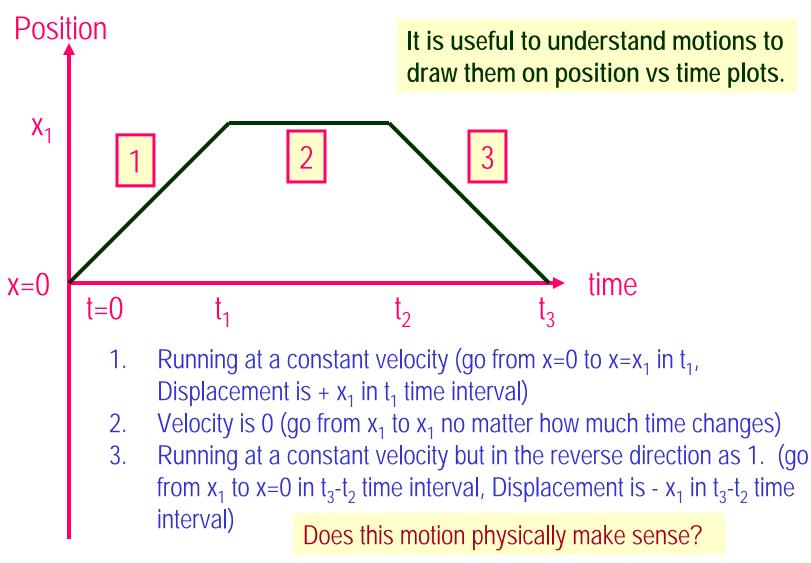
- Displacement in an infinitesimal time interval
- Mathematically: Slope of the position variation as a function of time
- •Instantaneous speed is the size (magnitude) of the velocity vector:  $\Delta x | dx |$  \*Magnitude of Ve

$$|v_x| = \left| \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} \right| = \left| \frac{dx}{dt} \right|$$

\*Magnitude of Vectors are Expressed in absolute values



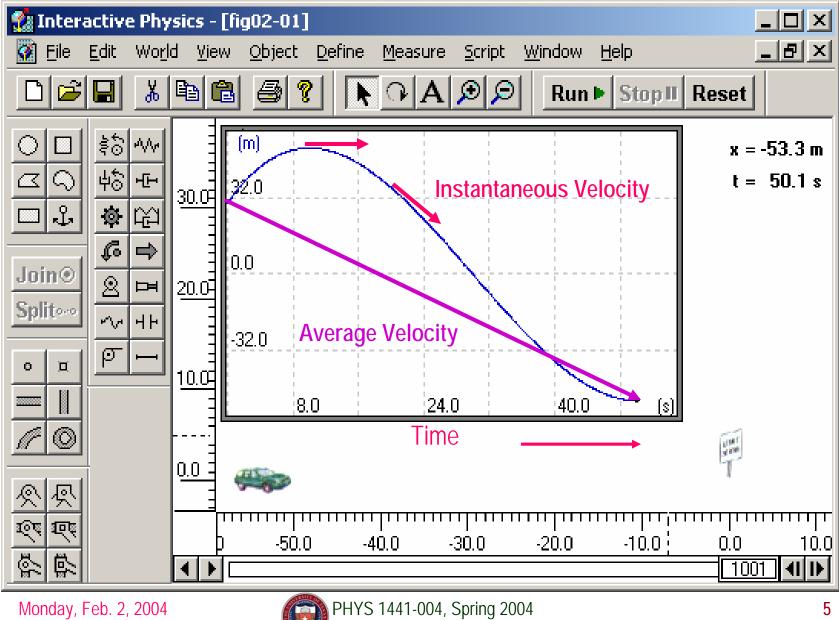
# Position vs Time Plot



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#### Instantaneous Velocity



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# Displacement, Velocity and Speed

Displacement

Average velocity

Average speed

$$\Delta x \equiv x_f - x_i$$

$$v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$$

$$v \equiv \frac{\text{Total Distance Traveled}}{\text{Total Time Spent}}$$

Instantaneous velocity

$$v_x = \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

$$|v_x| = \left| \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} \right| = \left| \frac{dx}{dt} \right|$$

Instantaneous speed

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# Acceleration

Change of velocity in time (what kind of quantity is this?) •Average acceleration:

$$a_x \equiv \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t}$$
 analogs to  $v_x \equiv \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t}$ 

Instantaneous acceleration:

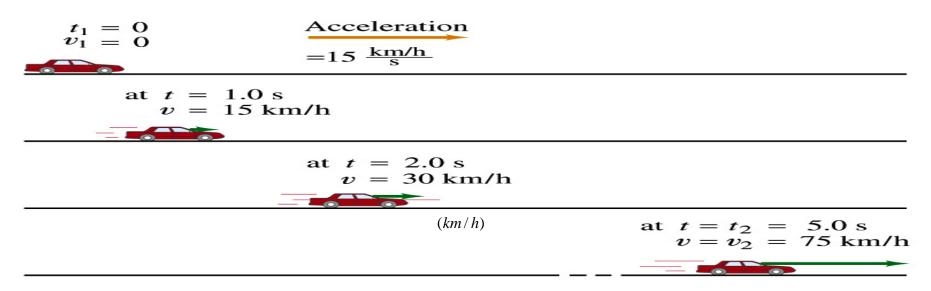
$$a_{x} \equiv \lim_{\Delta t \to 0} \frac{\Delta v_{x}}{\Delta t} = \frac{dv_{x}}{dt} = \frac{d}{dt} \left( \frac{dx}{dt} \right) = \frac{d^{2}x}{dt^{2}} \text{ analogs to } \quad v_{x} \equiv \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

 In calculus terms: A slope (derivative) of velocity with respect to time or change of slopes of position as a function of time



#### Example 2.4

A car accelerates along a straight road from rest to 75km/h in 5.0s.



What is the magnitude of its average acceleration?

$$v_{xi} = 0 \ m/s \qquad -a_x = \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} = \frac{21 - 0}{5.0} = \frac{21}{5.0} = 4.2(m/s^2)$$

$$v_{xf} = \frac{75000m}{3600s} = 21 \ m/s \qquad = \frac{4.2 \times (3600)^2}{1000} = 5.4 \times 10^4 \ (km/h^2)$$
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# **Example for Acceleration**

- Velocity,  $v_x$  is express in:  $v_x(t) = (40 5t^2)m/s$
- Find average acceleration in time interval, t=0 to t=2.0s  $v_{xi}(t_i = 0) = 40(m / s)$

$$v_{xf}(t_f = 2.0) = (40 - 5 \times 2.0^2) = 20(m / s)$$
$$a_x = \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{\Delta v_x}{\Delta t} = \frac{20 - 40}{2.0 - 0} = -10(m / s^2)$$

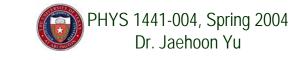
•Find instantaneous acceleration at any time t and t=2.0s

Instantaneous Acceleration at any time

$$a_x(t) \equiv \frac{dv_x}{dt} = \frac{d}{dt} (40 - 5t^2) = -10t \qquad \text{Inst}$$

Instantaneous  
Acceleration at  
any time t=2.0s  
$$any = -20(m/s^2)$$
  
 $any time t=2.0s$ 

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## Meanings of Acceleration

- When an object is moving in a constant velocity (v=v<sub>0</sub>), there is no acceleration (a=0)
  - Is there any acceleration when an object is not moving?
- When an object is moving faster as time goes on, (v=v(t)), acceleration is positive (a>0)
  - Incorrect since an object might be moving in negative direction initially
- When an object is moving slower as time goes on, (v=v(t)), acceleration is negative (a<0)</li>
  - Incorrect since an object might be moving in negative direction initially
- In all cases, velocity is positive, unless the direction of the movement changes.
  - Incorrect since an object might be moving in negative direction initially
- Is there acceleration if an object moves in a constant speed but changes direction?
   The answer is YES!!



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